PATENT APPLICATION FEE DETERMINATION RECORD

Effective October 1, 1995

Application or Docket Number

08/103,965

CLAIMS AS FILED - PART I (Column 1) (Column 2)						SMA	SMALL ENTITY		OTHER THAN OR SMALL ENTITY	
FOR		NUMBI	NUMBER FILED		NUMBER EXTRA		FEE		RATE	FEE
BASI	C'FEE						375.00	OR		750.00
TOTA	AL CLAIMS	\mathcal{A}	minus	s 20 = *	2	x\$11:	=	OR	x\$22=	132
INDEPENDENT CLAIMS			3 minus 3 = *)	x39=	:	OR	x78=	
MULTIPLE DEPENDENT CLAIM PRESENT							= 1.	OR	+250=	•
* If the difference in column 1 is less than zero, enter "0" in column 2						TOTA		1	TOTAL	80
CLAIMS AS AMENDED - PART II								OR		000
		(Column 1)			olumn 2) (Column 3)		SMALL ENTITY		OTHER THAN SMALL ENTITY	
AMENDMENT A		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	RATE	ADDI- TIONAL FEE		BATE	ADDI- TIONAL FEE
	Total	:28	Minus	"26	= 2	x\$11=	= 000	OR	رx\$22=	All
	Independent	. 1	Minus	3	=	x39 ₇	Da	6r	x78=	241
A	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM						<u>/</u>	OR	+250=/	
4	(Column 1) (Column 2) (Column 3)						AL,	OR	TOTAL ADDIT. FEE	ell
AMENDMENT B		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	**	=	x\$11=	=	OR	x\$22=	0
	Independent	*	Minus	***	=	x39=		OR	x78=	
	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM					+125=	= .	OR	+250=	
	(Column 1) (Column 2) (Column 3)						AL E	OR	TOTAL ADDIT. FEE	
AMENDMENT C		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA	RATE	ADDI-		RATE	ADDI- TIONAL FEE
	Total	*	Minus	**	=	x\$11=	<u>-</u>	OR	x\$22=	
	Independent	*	Minus	***	=	x39=		OR	x78=	
A	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +125=							OR	+250=	
* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." *** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." TOTAL ADDIT. FEE ADDIT. FEE TOTAL ADDIT. FEE										